

# D@ng erous Waters

I am not even sure what month it is, September maybe? Well anyway, insert some witty comment about the season at your leisure—as I have no desire to do so. Here at InterAct, we've been rather busy wading through all of the back-to-school releases and hecking up a storm. We are so busy that we had to liberate a "Code Master" from the GameShark Code Creators Club and give him a proper job here as my willing slave-boy. So aside from the delly beatings, he increases our code production considerably. We're just not going to put any of those codes in print. In the next issue, you should see a much larger code section, and a much smaller Codeology section, as I tend to ramble about absolutely nothing just to fill the page properly.

Oh yeah, new things are on the way this fall. The DexDrive will be hitting the shelves soon! This little item allows anyone with Internet access to swap their favorite sews, terms, or recipes. All of you sports fanatics can now have proper fantasy leagues—no betting please. Hopefully major software companies will even provide special features, teams, or characters for you to download. It's in the works—keep an eye out for the DexDrive.

OH nO, NO+ thIS  
SEcTiON @gAln

I'm not even going to bother mentioning the T-shirt in this issue. Instead, I'll tell you about a great game. If you haven't heard of Tenchu yet, put down this

newsletter and punch yourself. Okay, just sit right back and I'll tell you a tale, a tale of a fine, fine game. Dops, the Gilligan's Island theme song was creeping up. Tenchu is a Tomb Raider-like adventure game mixed with Bushido Blade's combat feel. Basically, you sneak around like an angry Spider-Man, and drop in on hopefully unsuspecting guards, dogs, samurai or whatever. Then you get to remove their heads. It has that comfortable, sneaky feeling with truly impressive AI (Artificial Intelligence) that made GoldenEye such a pleasure to play. Definitely check this game out—it must be played! There's nothing better than a comfortable GameShark T-shirt to wear while playing such a masterpiece of gaming. Sorry, had to fit it in somehow. Send a \$12.00 check or money order to InterAct Accessories, Inc., ATTN: HMMM, 10999 McCormick Road, Hunt Valley, MD 21031. We will gladly charge all shipping fees to that guy over there. He doesn't even know.



## g@t@ ũNúSeD B@nd nĂmés

Crimson Zephyr  
Corporate Whisker  
Morbid Frisker  
Dimpled Wrangler  
Frog Skin Toesee  
Chipped Baaf and Grady  
The G/G Allen Person's Project

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|----------|--|
| Issue #1 | Maybe if you're lucky!   |
| Issue #2 | Codes for Toshinden, Krazy Ivan, The Horde, NBA Jam, MK3 and other games which are considered primitive to today's games.                              |
| Issue #3 | Codes for CyberSled, Resident Evil, Agile Warriors, Iron Storm, Virtue Fighter 2 and others, which are still thought of as dated, but nonetheless fun. |
| Issue #4 | I'm not going to tell you what games are in Issue #4 because I don't have to!  |
| Issue #5 | Codes for Alien Trilogy, Primer Rage, Bogey Dead 6, Tekken 2, Virtue Fighter Kids.   |
| Issue #6 | Codes for Dark Forces, Fighting Vipers, Final Doom, Sonic 3-D Blast, NFL '97 and Twisted Metal 2.  |
| Issue #7 | Codes for Andreotti Racing, Median '97, Soviet Strike, King's Field 2, MK Trilogy and Rally Cross.   |
| Issue #8 | Codes for games, all right!  |
| Issue #9 | Codes for Rage Racer, Psychic Force, Tenka, Contra, Battle Stations and Andreotti Racing.  |

- Issue #10 Nothing at all, not a single code. Except for FF VII, Porsche Challenge, Mans TT Superbikes, Warcraft II and Top Gear Rally. Codes for Bushido Blade.
- Issue #11 Colony Wars, Nightmare Creatures, Last Bronx, Resident Evil, GoldenEye and Duke Nukem 64.
- Issue #12 Codes for MRC, San Francisco Rush, Wave Race 64, Alundra, NBA Live '98 and Porcupine the Rapper.
- Issue #13 Codes for Lipstick Street, Clowns II, GoldenEye, WCW Vs. NWO, Skull Monkeys, and Resident Evil 2.
- Issue #14 Codes for Merrill Stubings's Army, Solid Gold Dancers, Rain Man and Pickle.

**Dear CodeBoy,**  
Your rant page rule. Okay, here is my question. Is it possible to get a virus on to your Nintendo64, memory pak or even a game from using the new DaxDrive? Please answer soon or post this.

-Reader

**Reader,**  
Fortunately the worst thing you could come into contact with using the DaxDrive is a game save that claims to give you infinite credits, but actually drains your bank account within seconds and runs up your phone bill with 900 number calls. I mean no, there is no possible way to damage, delete or otherwise jeopardize your gooks. The save files are only saved data. No executable files or programs can be stored or transferred with the unit.

**Dear CodeBoy,**  
With the upcoming release of the DaxDrive, would it be possible for sports game publishers, such as Acclaim and EA Sports, to make a football game for '98 and release new rosters on the internet for the subsequent seasons? For example, Acclaim releases NFL QBs '99 in September of this year, then in September of '98, they could release the new teams and players for next season.

Also, I saw a little Quest 64 GameShark add-on (SharkByte) that you just plug into the controller to set codes and levels. I think that is an awesome idea!! Do you make SharkBytes for any other games? Will you make any for future games? Please respond and thank you for your time.

-Reader

**Reader,**  
Game developers could release seasonal information, but with advancements in programming from year to year, new games are generally changed in more ways than just rosters. However, software developers will be able to release new information quickly—like trades, injuries, and in the case of Darryl Strawberry, rehab visits. Fantasy leagues are now possible between friends on the internet as well.

The Quest 64 SharkByte memory card is a stand-alone product that gives access to many levels, boosted stats, and extra items. We currently have a SharkByte for MK4, and are working with almost all of the major software companies for future SharkBytes.

**Dear CodeBoy,**  
Subject: Virtual Chess 64  
Could you find some codes for that?  
-Reader

**Dear Reader,**  
I'm thinking that maybe chess isn't the game for you. Sure I could hack codes for the game, but there are certain moral boundaries I just cannot pass. My advice: skip Maj Jang 64 and grab Yoshi's Story.

**Hey Code Boy,**  
Are you as good as they say you are? If you are, tell me all your secrets on the codes you make. Also, tell me what this "Must Be On!" code means.  
-Matt "The Great Game Player!"

**Matt,**  
If you want to know my secret, you'll have to eat my sandwich. Now for the second, and slightly more insightful part of this double-header—the "Must Be On!" code, bear with me, must be on for the GameShark to work with that specific game. I know we shouldn't have named the code something so cryptic as "Must Be On." Well Matt, "The Great Reasoner" you may not be, but with this new knowledge you may continue to be "The Great Gamer."

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@t ALL CöStS.

Though this is getting into your paws about two months after its release, I thought it necessary to inform all of the new CD from Fira Water—"The Pentel Schema." There's nothing like a guy hung up on his ex for the past, oh, say for ten years to put you in that special, feel-good mood. This album is a little more on the rock side as compared to their Tom Wailes-influenced debut. It's another fine installment of misery from the same man who brought you "Cop Shoot Cop." If that's not enough, check out the new release from Reptilian Records (www.reptilianrecords.com), a tribute album to AC/DC. Top billings include The Dwarves, Supersuckers and possibly Buzzcocks. Oh my.

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Our third compiled code book holds all those glorious codes from the above issues and more. Released by our dear friends at Pirra Publishing, it's a mere \$8.00 for a ton of codes. For back issues or a code book, please send the appropriate amount (\$2.00 for each back issue, or \$8.00 for the codebook) to InterAct Accessories, Inc. ATTN: SECRET AGENT, 10999 McCormick Road, Hunt Valley, MD 21031.

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This month's letters column will feature letters from our Rant page at [www.gameshark.com](http://www.gameshark.com).

### PlayStation Codes

## BIO FREAKS



Extra Health P1	8009a0386400
Low Health P1	8009a0380100
Extra Health P2	8009a06ac6400
Low Health P2	8009a06ac0100

### BREATH OF FIRE III

Quick Level Gain Rel	d0144c020090
Quick Level Gain Rel	d0144c020090
Quick Level Gain Ryu	801449720090
Quick Level Gain Ryu	801449720090
Quick Level Gain Teppo	80144b5e0090
Quick Level Gain Teppo	80144b5e0090
Quick Level Gain Nina	d0144a160090
Quick Level Gain Nina	d0144a160090
Quick Level Gain Momo	d0144a6c0090
Quick Level Gain Momo	d0144a6c0090
Quick Level Gain Peco	d0144d4d0090
Quick Level Gain Peco	d0144d4d0090
Quick Level Gain Garr	d0144a4b0090
Level Gain Garr	80144a3b0090

## CRIME KILLER

Infinite Shields for the Car	801aa7800ff
Infinita Shields for the Motorcycle	8019ce500ff
Infinita Shields for the Plane	801a054000f

## FINHANDER

Infinite Lives	800813440003
Super Armor	800857180001
Infinite Ammo	850848330004

## FINAL FANTASY TACTICS

Job Points Never Go Down d004760c0001  
Job Points Never Go Down B011fad40000

### FORMULA 1

French Mode	B009-dc000001
Spanish Mode	B009-dc000001

**FORSAKEN**

Infinite Shields	80066284 1090
Infinite Hull	80066285 1090
Infinite Pulse	8006628c 8090
Infinite Mug	800662 d55537
Infinite MFR and Graviton	800662 dk2a01
Infinite Purge	800662 de0009
Infinite Solaris Missiles	800662 485000

## FOX SPORTS GOLF



Only One Shot Recorded 8018cf180001

GRAN TURISMO (Arcade Mode)

Start With Bonus Items A	#00816dd02000
Start With Bonus Items A	#00816dd0405050
Start With Bonus Items A	#00816dd0100000
Start With Bonus Items A	#00816dd0500000
Start With Bonus Items A	#00816dd00000
Start With Bonus Items A	#00816dd0405050
Start With Bonus Items A	#00816dd0030000
Start With Bonus Items A	#00816dd0000000
Start With Bonus Items A	#00816dd0050000
Start With Bonus Items A	#00816dd0000000
Start With Bonus Items A	#00816dd0200040
Start With Bonus Items A	#00816dd0000000

## GRAN TURISMO (Simulation Model)



```
Press Start>Select For Cash      #009aac0009
Press Start>Select For Cash      #009bb660ff
Start>Select For B License        #009aac0009
Start>Select For B License        #009c3b4033
Start>Select For B License        #009aac0009
Start>Select For B License        #009c3b6033
Start>Select For B License        #009aac0009
Start>Select For B License        #009c3b8033
Start>Select For B License        #009aac0009
Start>Select For B License        #009c3bc033
Start>Select For A License        #009aac0009
Start>Select For A License        #009c3bd033
Start>Select For A License        #009aac0009
Start>Select For A License        #009c3bf033
Start>Select For A License        #009aac0009
Start>Select For A License        #009c3c0033
```

Start+Select For A License d009aac0009  
Start+Select For A License 8009e3c20303  
Start+Select For Int. License

d009aac0009  
Start+Select For Int. License  
8009e3c0303

Start+Select For Int. License  
d009aac0009  
Start+Select For Int. License

8009e3c0303  
Start+Select For Int. License  
d009aac0009

Start+Select For Int. License  
8009e3c0303  
Start+Select For Int. License

d009aac0009  
Start+Select For Int. License  
8009e3c0303

## GRAND THEFT AUTO



Infinite Lives 8002c4460009  
Get Out Of Jail Free Key 8002c45e0001  
High Score d002c2f00000  
High Score 8002c2f0fff  
Extra Bonus Points 8002c4420003  
Infinite Pistol Ammo 8002c4506300  
Infinite Machinegun/Rocket Ammo  
8002c4526363  
Infinite Flamethrower Ammo  
8002c4540063

## GRANSTREAM SAGA

Infinite GP 801c915c669f  
Infinite GP 801c915e0001  
All Weapons 801c9140ffff  
All Shields 801c9144ffff  
All Armor 801c9148ffff  
Infinite Health In Battle 800c0f04001e

## HOT SHOTS GOLF

Quick Level Up 80101f4ffff

## JERSEY DEVIL



Infinite Health and Nitro Boxes  
80010044634b  
Pumpkins 800100400063

## MORTAL KOMBAT 4

Infinite Health P1 800a0ba0ffff  
Infinite Health P2 800a0ba0ffff  
Infinite Time 800a09a00064  
Enable All Movies 800d985c0101  
Enable All Movies 800d985e0101  
Enable All Movies 800d98600101  
Enable All Movies 800d98620101  
Enable All Movies 800d98640101  
Enable All Movies 800d986c0101  
Enable All Movies 800d98680101  
Enable All Movies 800d986a0001  
Have 99 Continues 800d88ac0063

## N2O

Infinite Lives P1 8011b3540103  
Infinite Lives P2 8011b35c0103

## NEED FOR SPEED III

Enable All Levels and Cars 80125f10ffff

## NFL GAMEDAY '98

Away Team Scores 0 800f47c00000  
Away Team Scores 50 800f47c00032  
Home Team Scores 0 800f47c40000  
Home Team Scores 50 800f47c40032

## RISK

[Start] + [Select] For 100 Men  
d00a4680900  
[Start] + [Select] For 100 Men  
800a46740064

## ROAD RASH 3D

High Bike Durability 8010eeaa7f7f  
Infinite Cash 800b0f7cfff  
Infinite Time 801042bc0064

## SOVIET STRIKE

Infinite Armor 8007506805DC  
Infinite Armor 8008368005DC

## TACTICS OGRE



Infinite Goth 800b61c0fff  
Level Up In Battle for Character in Position 1  
(Hera) 301239a30064  
Level Up In Battle for Character in Position 2  
301294310064  
Level Up In Battle for Character in Position 3  
301294320064  
Level Up In Battle for Character in Position 4  
301294330064  
Level Up In Battle for Character in Position 5  
301294340064  
Level Up In Battle for Character in Position 6  
301294350064  
Level Up In Battle for Character in Position 7  
301294360064  
Level Up In Battle for Character in Position 8  
301294370064  
Level Up In Battle for Character in Position 9  
301294380064  
Level Up In Battle for Character in Position 10  
301294390064

### TEKKEN 3

Infinite Health P1	800a961e0082
Infinite Health P2	800a96a00062
Enable Theater Mode	30097f260035
Enable All Movies	80097ef80ff
Enable All Movies	80097efaf0ff
Enable All Movies	80097efcf0ff
Enable Ball Mode	30097f270035
Enable All Characters	80097ef0ff
Enable All Characters	80097ef2001f
Enable All Characters	80097ef60005
Enable Tiger Character	80097ef40382

### TEST DRIVE 4

Low Course Time (On Screen)	8006f6ac0004
Low Course Time	8006ecdc0040

### VIGILANTE 8



Invincibility	300659800008
Extra Levels/ Deadly Homing Missiles	30065980000f

### VR BASEBALL '99

Away Team Scores 0	8007990c0000
Away Team Scores 50	8007990c0032
Home Team Scores 0	800799080000
Home Team Scores 50	800799080032

### WORLD CUP '98

Home Team Score 0	801f7f500000
Away Team Score 0	801f7f540000
Home Team Score 9	801f7f500009
Away Team Score 9	801f7f540009

### X-MEN VS. STREET FIGHTER

Infinite Health P1	80042c340090
Infinite Health P1	80042c3c0090
No Health P1	80042c340000
No Health P1	80042c3c0000
Infinite Health P2	80042f7c0090
Infinite Health P2	80042f740090
No Health P2	80042f7c0000
No Health P2	80042f740000

### X-MEN: CHILDREN OF THE ATOM



Infinite Health P1	8003b6e0026f
Infinite Health P2	8003b6e0026f
Full Power Bar P1	8003b6ec000e
Full Power Bar P2	8003b6ec000e

### Nintendo 64 Codes

#### AEROFIGHTERS ASSAULT

Extra Points	d027a20c0000
Extra Points	8027a20c00ff

#### BUST-A-MOVE 2

Infinite Credits	801261710005
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#### CHOPPER ATTACK

Score	8112942600ff
Infinite Weapon First Position	8012943b0063

Infinite Weapon Second Position	8012943f0063
Infinite Weapon Third Position	801294430063
Gun Four-Way Shot	801297230084
Infinite Fuel	81129726ff
Infinite Armor	811294c80045

### MIKE PIAZZA'S STRIKE ZONE

Away Team Score 0	801606b50000
Away Team Score 30	801606b5001e
Home Team Score 0	801606b70000
Home Team Score 30	801606b7001e
Infinite Balls	801606d00000
Infinite Strikes	801606d10000

### OFF ROAD CHALLENGE

Infinite Turbo	80103ebb000e
Always Place 1st	80103c570000
Max. Acceleration	8012c49f000e
Max. Shocks	8012c4a7000e
Max. Nitros	8012c49b000e
Max. Speed	8012c4a3000e
Max. Tires	8012c4ab000e

### QUEST64

Have All Elements	8107bae43232
Have All Elements	8107bae63232
Infinite Health	8107ba8401f4
Infinite Health	8107ba8601f4
Infinite Magic Points	8107ba8801f4
Infinite Magic Points	8107ba8a01f4
Super Defense	8107ba8c01f4
Super Agility	8107ba8e01f4

### SAN FRANCISCO RUSH



## gR@+ùiTØuS ADvêRtiſiNG Sëç+iÖn

**V3 Racing Wheel™**

PlayStation, Nintendo 64, and PC Cars have a steering wheel and foot pedals. So, it only makes sense to play driving games with a steering wheel and foot pedals, right? Incredible control and incredible realism come packed in every wheel. PlayStation® compatible V3 Racing Wheel™ is licensed by Sony®.

**GameShark™**

PlayStation, Nintendo 64, GameBoy, PC When we say ABUSE THE POWER, we aren't even scratching the surface of what the GameShark allows you to do. Hidden levels, characters and powers become found levels, characters and powers. Pre-programmed codes allow you to unleash the fury instantly and easily. Future codes are simply added through the menu driven controls. OK, maybe you know all that, but did you know that we have a GameShark™ for Game Boy® and Game Boy pocket®, with built in hacking software? Did you know that we also have a GameShark™ coming out for PC? Well, now you know.

**MultiPlayer Adapter™**

PlayStation

There are some wicked fighting games on their way to the PlayStation®. This is relevant here because some of the hottest titles are going to feature 4-player simultaneous fighting. You'll of course want to hook up with the MultiPlayer Adapter for sports games as well. If you have friends and a PlayStation®, there's no excuse for not having multi-player capabilities.

**BackPak™**

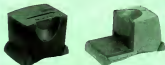
Carry your system in style. This cool carrying case has plenty of room for your system, games, accessories and whatever else you might need on your journey. Not only will you look good, you'll feel good knowing that your system is safe and close to your heart. Strap it to your back and get to where you're going.

**Barracuda 2™**

PlayStation

The first Barracuda™ was pretty vicious. This one is just downright voracious. We added Dual Vibration to this Dual Analog controller and came up with something amazing. You can program this monster and kick in the simulated analog to enjoy the sticks with any type of game. Remember, if it shakes more than twice, you're playing with it!





#### DexDrive™

Nintendo 64 and PlayStation

By connecting the DexDrive to your PC, you now have the most immense memory card available anywhere... your hard drive. If you're the generous type, you can e-mail your game saves or post them on the Internet. If you're the greedy type (which is good here), you can load up on everyone else's achievements for your own agenda. Give, Receive, Advance, Dominate.



#### SharkBytes™

Available for Select games for PlayStation, Nintendo 64

Once again, we're elevating your gameplay and giving you a little more power over the competition. This time, the power comes in the form of a memory card with the good stuff already packed inside. Each SharkByte comes packed with unique game saves for a currently hot title. We already have SharkBytes for Quest 64 and Mortal Kombat 4. Look for SharkBytes for Tomb Raider 3, NFL 64, Tenchu and Metal Gear Solid to be released simultaneously with these incredible games. SharkBytes™ are all licensed by the respective game publishers.



#### TremorPak Plus™

Nintendo 64

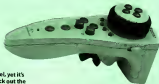
Feel those funky vibrations while you save your progress. With one of these plugged into the back of your controller, you don't need to hot-swap! The memory card plugs into the TremorPak that plugs into the controller. See how it makes a lot of sense to use one of these? A bonus memory card is included with the TremorPak Plus.



#### SharkPad Pro 64™

Nintendo 64

We took the original SharkPad™ and minimized the appendages, but we kept the auto-fire and groovy clear skin. We got rid of the handles that you don't need in your life right now. The comfort level makes this is the N64™ controller to have. Licensed by Nintendo®.



#### UltraRacer™

Nintendo 64, PlayStation, PC

Picture a device with all the control of a steering wheel, yet it's hand-held. Rather than conjuring up that image, check out the picture of the UltraRacer we've provided. Analog throttle control trigger and analog steering will send you on your way to the victory lap. More Control, Less Controller.

